Dmitri



Alignment : Neutral Evil Race : Human , Undead in Ulti Class : Demon

1. Mirror Power - whenever Dmitri is hit by a non-weapom attack or a passive ability he must copy it (see abilities below). Passive

2. Use Mirror - uses the copy of the last Active non-weapon ability to damage him , if it was a Servant attack Dmitri launches a Ball of energy as a Ranged attack which deals damage equal to the Servants attack . Can not Exaust. Melee or Ranged

3. Passive Power - Dmitri passively copies the last passive ability that damaged him as his own. Passive

Ultimate : MENACE Use three diferent abilities by using you Ability 2. to perform this combo , instead of using the third ability Dmitri Enters Legion Form and uses the abilities below. Mode

Menace Mode



1. Miasma Breath - deals 20 poison damage to all enemies . But when he uses this attack he takes +20 samage more from all sources as he reveals his vulnerable face. Ranged

2. Summon Blades - Blades jut out of the ground dealing 30 damage to all non-flying enemies. Ranged

3. Crush - deal 40 damage to a target . Hits Last. Melee

4. Summon Soul Traps - Summons 2x 20/10 Flying Servants. Summoning

5. Ritual of a thousand Souls - When Menace Mode is entered Dmitri absorbs all the Corpses of all dead characters they can not return to life. Then Dmitri gains 100+10/ per Corpse absorbed HP. Passive

6. Skull Helmet - Dmitri protects his vulnerable face with a Skull helmet , however if a character with Flying attacks him he deals +20 damage more to him with all attacks as he can reach his face. Passive